

FLORIDA ATLANTIC UNIVERSITY CSE DEPARTMENT LOGIC DESIGN AND MICROPROCESSOR LAB

LD/MP Lab Rules and Regulations

- 1. Use your student's ID card to admit ONLY yourself and KEEP the door always CLOSED.
- 2. No smoking / drinking / eating is allowed in the lab. Keep the entire lab CLEAN.
- 3. Do not leave your own documents and/or papers in the lab.
- 4. Lab documents may not be checked out.
- 5. Do not INSTALL / COPY / DELETE / MODIFY any software in the lab.
- 6. Keep in your possession only the chips you are using in your current (or next) experiment.
- 7. When your lab is graded, return the chips to the recycle bin and wires to the wires pan.
- 8. Be conservative on wires by using short runs (1", 2", 5", ...). Reuse used wires.
- 9. Teaching Assistants will be available in the lab at scheduled times, which are posted.
- 10. Completed experiments must be checked/graded by the TA's during scheduled lab time.

Lab Usage Limitation

You must be enrolled in Logic Design or Microprocessor Courses to use this lab. Further, your experiment should be all thought of before taking time in the lab.

Security

You are continuously video taped for your security and against lab vandalism.

Problem Reporting

Any hardware/software failure and discovery of any lost or damaged item in the lab must be reported to the lab attendants or the CSE technical support staff.

Penalties

Any violation and/or abuse of the Lab regulations and/or facilities may result in disciplinary actions and loss of lab access privileges.

Lab Access

To obtain access to the LD/MP lab via your student ID card, you must enter your name and ISO number on the log sheet distributed by the instructor in your class.

By doing so, you indicate you read, understood, and accept all lab regulations.